



4-H & FFA HORSE ENTRY FORM

All Animal Entry Forms are due to the Fair Office on or before August 1st.

310 North Main Street, Colfax, WA 99111, or email to pef@co.whitman.wa.us.

Exhibitors are required to service their stall before 8:00 am each morning and maintain clean stalls at all times.

Exhibitor Name _____ Exhibitor # _____

Address _____ City _____ State _____ Zip _____

Phone _____ Age _____ Grade _____ Club/Chapter# _____

Email _____ Yr completed in school: _____

What year were you born (new question for 2018): _____

(CIRCLE ONE) 4-H: Junior Intermediate Senior FFA: Novice Advanced

Animals Entry day is Wednesday September 5th from 1-8pm

Check classes to enter: Premium points are awarded in Fitting and Showing, one Div.2, one Div.4, one Div.5 class. Please indicate which additional classes you wish to receive points in by placing an X in the premium point column.

Class	Mark entries with an "X"	Premium Points Allowed in Fitting & Showing and one class in each Division of 2, 4, & 5	Horses Name & Age
FITTING & SHOWING DIV 1	X	X	
WESTERN GAMES DIV 2 Class# 1 Barrel Racing			
WESTERN GAMES DIV 2 Class # 2 Pole bending			
WESTERN GAMES DIV 2 Class # 3 Flag Racing			
WESTERN GAMES DIV 2 Class # 4 Figure 8 Stake race			
WESTERN GAMES DIV 2 Class # 5 Keyhole Race			
PERFORMANCE HORSE DIV 4 CLASS #1Bareback Equitation			
PERFORMANCE HORSE DIV 4 CLASS #2 English Equitation			
PERFORMANCE HORSE DIV 4 CLASS #3 Western Equitation			
PERFORMANCE HORSE DIV 4 CLASS #4 Trail Class			
PERFORMANCE HORSE DIV 4 CLASS #6 Dressage Class			
GREEN HORSE DIV 5			
COSTUME CLASS DIV 6			
My Little Pony Dept 115, Div 1			

****PLEASE PROVIDE A LIST OF ABILITIES OF YOUR GREEN HORSE****

_____ **Total number of horses to be exhibited**

READ AGREEMENT AND SIGN BELOW

The said Exhibitor agrees to abide by all rules and regulations published in the current Exhibitor's Handbook and release Whitman County, the Palouse Empire Fair Association, it's officers, directors, agents, employees, and volunteers, from loss, damage or injury to oneself, livestock or other property while such persons and/or property is on the grounds of the Palouse Empire Fair.

Exhibitor _____ Parent/Guardian _____

4-H/FFA Advisor _____ Date _____

NOTE - INCOMPLETE FORMS WILL BE RETURNED TO EXHIBITOR



4-H & FFA HORSE ENTRY FORM

Performance Assurance Checklist

The purpose for the Performance Assurance Program is to provide a foundation for the safety of all youth enrolled in equine projects with the intent to perform at the Palouse Empire Fair. Each Exhibitor will complete the checklist with confidence and the signature of the leader/advisor and guardian on the fair entry form will attest to that fact. Check all areas appropriate to performance ability:

In Hand

- Demonstrate how to lead a horse.
- Demonstrate how to safely tie a horse.
- Demonstrate the ability to lead a horse on grass 40 feet, stop safely and walk back.
- Demonstrate how to safely pick up and clean hooves.

Under Saddle

- Demonstrate tacking and untacking.
- Demonstrate how to check your tack.
- Demonstrate mounting and dismounting from both sides of the horse.
- Explain what to do in an emergency, if you fall and get a foot hung up in the stirrup.
- Demonstrate that you and your horse can do an emergency stop from a trot or a canter if you will be riding at those gaits.

In Harness

- Demonstrate harnessing and unharnessing.
- Demonstrate how to check your tack.
- Demonstrate hitching and unhitching
- Remember the rule: When meeting another vehicle head on, keep to the right.

General

- Describe what to wear when handling horses.
- Demonstrate how to approach a horse.
- Identify the horse's blind spots and why you need to know where they are.
- Demonstrate your ability to distinguish horse moods based on pictures of horses.
- Explain what a red ribbon in a horsetail means.
- Describe show ring procedures, safety and etiquette.

In an arena setting with numerous other horses and handlers, I feel comfortable at these gaits: Please check all that apply.

Walk

Trot/jog

Canter/lope